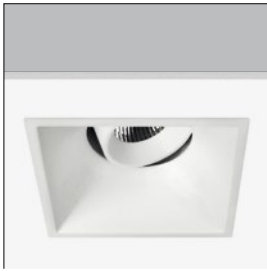




smoothPlus
8111 960



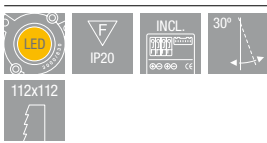
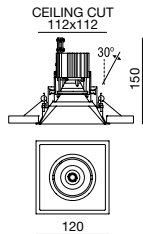
8111 960 319	10,3W.	1.405	136,4lm/W.	spot	3.000
8111 960 325	10,3W.	1.405	136,4lm/W.	medium	3.000
8111 960 337	10,3W.	1.405	136,4lm/W.	flood	3.000
8111 960 419	10,3W.	1.486	144,3lm/W.	spot	4.000
8111 960 425	10,3W.	1.486	144,3lm/W.	medium	4.000
8111 960 437	10,3W.	1.486	144,3lm/W.	flood	4.000
code	module W	lm	efficiency	beam angle	°K

colores_colors

1T 3

materiales_materials

aluminio inyectado
y acero
die cast aluminium
and steel



CASAMBI
COMPATIBLE



smoothPlus

8111



ledline

7211



ledline

7122

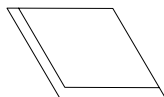


en la imagen_in the picture



smoothPlus
8111 960

INSTRUCCIONES_INSTRUCTION

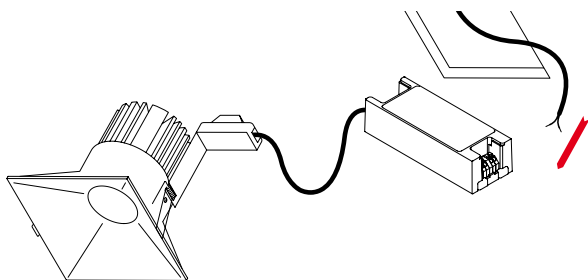


Desconectar la corriente.

Switch off the mains.

Realizar el corte de techo con la medida precisa indicada.

Make an accurate ceiling cut with the shown dimensions.

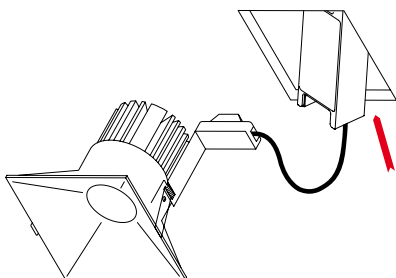


Conectar el latiguillo al driver de la luminaria.

Connect the mains feed to the driver.

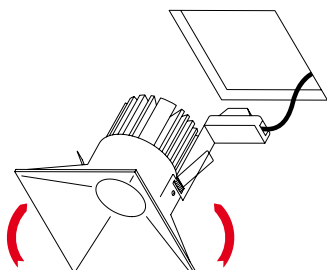
En caso de lámpara GU10, conectar directamente a la clema de la luminaria.

In the GU10 model, connect the mains feed directly to the luminaire terminal block.



Ocultar el driver y el latiguillo en el falso techo.

Hide the driver and the cable in the false ceiling.

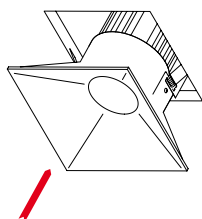


Introducir en el falso techo el disipador de la luminaria y el resto de cable.

Insert the heat sinker and the excess cable in the ceiling cut.

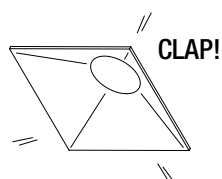
Forzar los muelles hacia arriba...

Force the springs to an upright position.



Introducir en el falso techo el cuerpo de la luminaria con cuidado de no dañar el falso techo con los muelles.

Insert the luminaire body into the ceiling cut, being careful that the springs are not damaging the false ceiling.



Deslizar lentamente hasta que los muelles presionen y fijen la luminaria contra el falso techo.

Slide in slowly until the springs press and fasten the luminaire to the false ceiling.

La luminaria está lista, conectar la corriente.

The luminaire is ready, turn on the mains.